

# LIFEAFTER



**Open World Domsday Survival Game**

**Developer:** NetEase Games

**Publisher:** NetEase Games

**Platform:** iOS, Android, PC

**Genre:** Open-world and Domsday Survival MMORPG

**Global Release Date:** March, 2019

## **Game Overview**

LifeAfter is a multiplayer online game with elements of open-world and doomsday survival. To survive becomes the only goal. You need to scavenge resources, craft tools, and build a shelter.

LifeAfter is produced by NetEase' top production team, fueled by the high-performance NeoX engine, beautiful image quality at the client game level, rendering a multi-dimensional and immersive experience.

In LIFEAFTER, players will start their journey on a future world ruined by cataclysmic virus outbreak. They will be facing challenges of uncertainties, scarce resources and infected monsters, meanwhile staying vigilant for another hostile human.

Survival in this world is not for granted, you must fight for it.

## **A mobile game that DEFINES OPEN-WORLD DOOMSDAY SURVIVAL.**

### **- EXPLORE THE DOOM-**

From snow mountain to beach, from forest to desert, from swamp to city... The vast doomsday world is full of crises, but also has endless possibilities.

Explore and witness every corner of doomsday world with your footsteps. At the same time, you can also collect resources and work with other survivors to build infrastructure, strengthen defense and fend off the zombie invasions.

### **- SURVIVE WITH ALL YOU HAVE-**

In LifeAfter, scavenging food is vital to sustain characters' health and status. Natural resources such as logs and minerals can be used for crafting.

Given the resources and old-world blueprints, players are able to craft armor, weapon and even high tech gears such as DRONE.  
Furthermore, players are now capable of rebuilding infrastructures such as bridge, zip line and gas station that reconnect this world once again

**- UNITE TO RECLAIM HUMANITY -**

A DOG will always be beside with a player as the loyal companion for combat or resources collection.

A MANOR is where players settle themselves down and may shared with another partner. Customization and expansion can be added at any time until it becomes homelike.

CAMP is a community with groups of survivors united under the same base and banner. Join a camp and make contributions means strong support from other members and access to large events and campaigns.

**- Experience Half-zombie Survival -**

The Revenant is a form of being that resides between Human and Zombie, having both the sanity of former and some of the surreal mutant power of the latter. The Zombie power within Revenant endow them with more powerful mutant abilities, but it's also trying to take over. Revenant need to constantly trying to contain the Zombie power within them and not be consumed by it and become a bona fide Zombie.