



# EVERY ADVENTURE HAS TO PAY OFF!

## MOONLIGHTER

Moonlighter shows you two sides of the coin, revealing the everyday routines of Will, an adventurous shopkeeper who secretly dreams of becoming a hero.



### Details

If you ever wondered how all those legendary **weapons and armour** make their way into **fantasy shops and markets** - Moonlighter solves this conundrum by showing step-by-step the route of each item. From **locked chests** protected by vicious bosses in the deepest **dungeons** to convenient and elegant **store shelves**.



### Setting

During an archeological excavation - **a set of Gates** were discovered. People quickly realized that these ancient passages lead to **different realms and dimensions**. Rynoka, a small **trading village**, was found near the excavation site - providing brave and reckless adventurers with treasures beyond measure.

Rynoka operates as **a safe haven and a marketplace** for all travelers, those careless and cautious alike - but achieving both **glory and gold** proved more challenging than expected.



[www.MoonlighterTheGame.com](http://www.MoonlighterTheGame.com)

# GAMEPLAY & FEATURES

**Moonlighter's dual nature** is represented by both **adventuring** and **shopkeeping** activities, guaranteeing a well balanced, rewarding experience.



## Loot & gold

While managing your business in Rynoka, player can put items on sale, manage gold reserves, upgrade the shop, and many more. Understanding needs of customers is important - some of them may have special missions for you, requesting rare items and offering handsome rewards in return.



## Open the gates

Exploring randomly generated dungeons, player will encounter variety of enemies and bosses, collect special items and manage loot using special inventory-based abilities. Moonlighter's goal is to make each run unique and force the player to take some smart decisions.



## Craft & upgrade

Moonlighter has a crafting and enchanting system that is essential for the player progression. Interacting with the NPCs in Rynoka is the way to craft new armors, weapons and enchant existing equipment. This creates a great deal of flexibility and spices up the way the equipment is used.



## Fight with style

Moonlighter is very challenging and has deep combat mechanics. The depth of combat depends on the interactions between weapons, abilities, enemies and secondary effects of items. We want players to feel comfortable developing their own battling style.

## Who we are?

**Digital Sun** is a young but experienced studio that has worked together creating games for three years. **Moonlighter** is their first idea that transformed into a full game under Digital Sun colours.

It is also a fresh take on the rogue-lite genre - and **reinvigorating and twisting genres** is something that **11 bit studios** - Moonlighter's publisher - feels very good at.

Developer: Digital Sun  
Publisher: 11 bit studios  
Genre: Action RPG  
Platforms: PC, Mac, Switch, Xbox One, PS4

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